外国語

(英語)

## <注意事項>

- 1) 解答は問題用紙に直接記入すること。
- 2) 3枚の問題用紙すべてに、受験番号を必ず記入すること。

(筑波大学大学院人間総合科学研究科)

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問1 以下の英文を読んで、設問に答えなさい。

Determining when the first individual in the sport industry entered into an agency relationship is impossible. A clearer historical record can be established related to player agents. The first well-known player to hire an agent to represent him in contract negotiations was early football star Red Grange. In 1925, Grange hired an agent to negotiate his contract with the NFL's Chicago Bears. Still, the profession did not truly expand until the 1960s, when attorney Mark McCormack began to work with legendary golfer Arnold Palmer. As Palmar began to make more money from sponsorship and endorsement deals, athletes from other sports began to seek the representation of player agents.

At the time, not all teams were excited about working with player agents. In the early 1960s, NFL Hall of Fame center Jim Ringo of the Green Bay Packers hired an agent to renegotiate his contract with legendary Packers coach Vince Lombardi. When Lombardi saw the agent, he left the room for a short time and returned to tell Ringo that the negotiations were done because he had been traded to the Washington Redskins.

The player agent profession did not see explosive growth until the 1970s. Until then, most athletes in professional team sports were bound by reserve clauses in their contracts with the team for the next season, all of the provisions of his present contract would be automatically renewed. ( ① ), players had no freedom to move from team to team seeking higher salaries. In the 1970s, the professional sports leagues adopted free agency, and players were free to offer their services to other teams and often relied on agents to help them in these ( ② ) .

There has been continuous growth in the field of sport agency. Each of the four major professional sports leagues in the United States currently has hundreds of registered player agents, although many individual agents represent multiple players. For instance, notorious baseball player agent Scott Boras represents an estimated 65 baseball players, whereas football player agent Drew Rosenhaus represents 109 football players.

Sport agents assume many roles for the player, team, coach, or owner for whom they work. Agents act in countless ways for ③their clients.

(Spengler JO, Anderson P, Connaughton D, Baker T, Introduction to sport law, Human Kinetics, 2009  $\sharp$  り 改変)

(1)乂中の(「U」)に入る菆も適切な語を1つ選い、(  )に○をつけなさい。	
( ) Furthermore ( ) However ( ) At first ( ) Therefore	e
(2) 文中の(②)に入る最も適切な語を1つ選び、( )に○をつけなさい。 ( )plays ( )managements ( )organizations ( )negotiat	ions
(3) 下線部③の例としてあてはまる語を文中から5つ選び、( ) に英語で書きなさい。 ( ) ( ) ( ) ( ) ( )	
(4) 文中から sport agent である者3人を選び、そのフルネームを英語で( ) に書きなさい( ) ( ) ( ) ( )	<b>\</b> °
<ul> <li>(5) 文中の内容と一致するものには○を、異なるものには×を( ) につけなさい。</li> <li>( ) 世界各国で多くのプレーヤー・エージェントがプロスポーツリーグに登録している。</li> <li>( ) スポーツ・エージェントの職業は、1970年代に爆発的な成長を遂げた。</li> <li>( ) スポーツ・エージェントは、選手のために多くの役割を引き受けている。</li> <li>( ) スポーツ・エージェントは、高額な収入を得ている。</li> <li>( ) スポーツ・エージェントは、複数の選手と契約を結ぶことができる。</li> </ul>	

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問2 以下の英文を読んで、設問に答えなさい。

Reconditioning follows a functional path immediately post-injury and continues this progression until the athlete has returned to competition. We recognize that a serious injury should be looked upon as a neurophysiologic dysfunction, not just a common peripheral musculoskeletal injury. It is a peripheral injury, but with a central consequence. With this (A) mind we must train the (D) through movements, not just muscles, during all stages of post-injury care. For joint injuries, the best brace is neuromuscular control and coordinated movement patterns. These can be developed early and often if the protocol encourages doing so.

Often, rehabilitation protocols are centred on what an athlete cannot do, as opposed ( B ) what an athlete can do. While this is often a consequence of protecting the repair/injury, these limitations can compromise the short- and long-term movement qualities of the athlete. Unfortunately, ( ② ) is often the chosen form of protection, yet the short- and long-term neuromuscular inhibition that accompanies this approach may actually put the repair ( C ) greater risk as the athlete progresses.

The reconditioning model also respects protecting the repair and maintaining joint homeostasis but encourages more athletic ways to train the individual. Because reconditioning is (③) -based, we prepare the athlete – we don't just treat the injury. This is done through coaching movements that occur in daily training for the athlete, albeit at the correct intensity and load. This strategy maintains and/or restores coordinated movement patterns that are essential for athletic success in the future. Whether the response is physiological, psychological or both, the outcomes are excellent. The traditional medical model of rehabilitation, which focuses more on the injury, underestimates the total body healing response that training familiar movements has on athletes.

(Joyce D and Lewindon D, Sports injury prevention and rehabilitation: integrating medicine and science for performance solutions, Routledge, 2016 より改変)

(1) 文中 ( A ) 、 ( B ) 、 ( C ) に入る語の最も適切な組み合わせを1つ選び、 ( 号に○をつけなさい。	)内の番
( 1 ) A: of B: in C: to	
( 2 ) A: in B: to C: at	
( 3 ) A: to B: of C: at	
(4) A: at B: in C: of	
(2) 文中( ① )に入る最も適切な語を一つ選び、( )に○をつけなさい。	
( ) ligament ( ) joint ( ) brain ( ) bone	
(3) 文中 (② ) に入る最も適切な語を一つ選び、 ( ) に○をつけなさい。 ( ) rest ( ) taping ( ) training ( ) brace	
(4) 文中(3) に入る最も適切な語を一つ選び、( )に○をつけなさい。 ( ) rehabilitation ( ) protection ( ) maintenance ( ) performance	
<ul><li>(5) 本文の内容に一致するものには○を、そうでないものには×を ( ) につけなさい。</li><li>( ) リコンディショニングはリハビリテーションの後に行われる。</li><li>( ) 四肢の筋骨格系のケガは可動域と筋力が改善すれば問題ない。</li></ul>	
( ) 短期間の神経筋の抑制でさえ、アスリートの回復を妨げる可能性がある。	
( ) リコンディショニングにより、協調性のある競技動作パターンが保たれる。	
()アスリートがケガから回復して練習に復帰するとリコンディショニングは終了である。	

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問3 以下の英文を読んで、設問に答えなさい。

A central aspect of traditional game analysis is to  $\ ( \ \mathbb{O} \ )$  the complex qualitative information in a game such as football or basketball. Specifically for game playing ability (convergent tactical thinking), a number of assessment tools were developed which can discriminate between more and less advanced players. Also, current technology provides a variety of measurement tools which can evaluate game performance. These methods are  $\ ( \ \mathbb{O} \ )$  being improved.

Decision making can be evaluated by using game play protocols. For example, Gréhaigne et al. (1997) devised the Team Sport Assessment Procedure to measure game play performance in ③invasion games. This instrument takes the two basic notions of how a player gains possession of the ball and disposes of it into consideration. Oslin and colleagues (1988) developed a Game Performance Assessment Instrument to measure "game performance behaviors that demonstrate tactical understanding, as well as the player's ability to solve tactical problems by selecting and applying appropriate skills" (Oslin et al., 1998, p. 231).

(Memmert D, Teaching tactical creativity in sport, Routledge, 2015 より改変)

(1) 文中の( ① )に入る最も適切な語を $1$ つ選び、( )に〇をつけなさい。 ( )integrate ( )quantify ( )define ( )introduce
(2) 文中の( ② )に入る最も適切な語を $1$ つ選び、( )に $\bigcirc$ をつけなさい。 ( ) constantly ( ) temporarily ( ) previously ( ) immediately
(3) 下線部③が示すものすべてを本文中から抜き出して記述しなさい。
<ul> <li>(4) 文中の④には、以下の 10 単語が入っていた。並び替えて、前後の文章の内容も踏まえて、最も適切な意味の文にした時、前から 5 番目と 8 番目の単語を、それぞれ ( ) の中に書きなさい。なおここでは、文頭の単語も小文字で示している。</li> <li>( entire it or an players scout is to used usually ) 5 番目の単語 ( ) 8 番目の単語 ( )</li> </ul>
<ul> <li>(5) 本文の内容と一致するものには○を、一致しないものには×を( ) 内につけなさい。</li> <li>( ) 上手なプレーヤーと下手なプレーヤーを定量的に区別できる方法がある。</li> <li>( ) ゲームパフォーマンスの測定では、ボールの獲得と処理の2つについて考慮する必要がある。</li> <li>( ) 戦術的な理解とは、スキルを選び、適用することによって、問題を解決することである。</li> <li>( ) パス成功率、パス方向などを分析することにより、個人の戦術的要素を評価できる。</li> </ul>

)サッカーにおいて敵チームのペナルティーボックス内では、さまざまなタイプのプレーが生まれる。